**Consultant Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Month: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Team goals for the month:**

Good: $ \_\_\_\_\_\_\_\_\_\_\_

Great: $ \_\_\_\_\_\_\_\_\_\_\_

Awesome: $ \_\_\_\_\_\_\_\_\_\_\_

**Personal goals for the month:**

Personal Volume Goal: \_\_\_\_\_\_\_\_\_\_\_\_\_

Sponsoring Goal: ($150+ PCs or C): \_\_\_\_\_

Conference Calls: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Personal Development Book: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Who will I help do 1st step for DM?**

1. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

2. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

3. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Who am I inviting to National Meetings, Champagne & Cupcakes, and other Events?**

1. 6.

2. 7.

3. 8.

4. 9.

5. 10.

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| MAP OUT YOUR TEAM (these are the legs of your business): | | | | |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  | **YOU** | **BB1** | **BB2** | **BB3** | **BB4** | **BB5** | **BB6** | **BB7** | **BB8** | **BB9** | **TOTAL** |
| High |  |  |  |  |  |  |  |  |  |  |  |
| Low |  |  |  |  |  |  |  |  |  |  |  |

**Total # of parties ($500) to reach my goal: \_\_\_\_\_\_\_**

Parties Scheduled: Date: Volume Goal:

1.

2.

3.

4.

5.

6.

7.

8.

9.

10.

**Additional Activity:**

**Business Launches/One-on-Ones/Opportunity Presentations/Sample Packs**

11.

12.

13.

14.

15.

16.

17.

18.

19.

20.

***“The reason most people never reach their goals is that they don't define them, or ever seriously consider them as believable or achievable. Winners can tell you where they are going, what they plan to do along the way, and who will be sharing the adventure with them.” – Dennis Waitley***